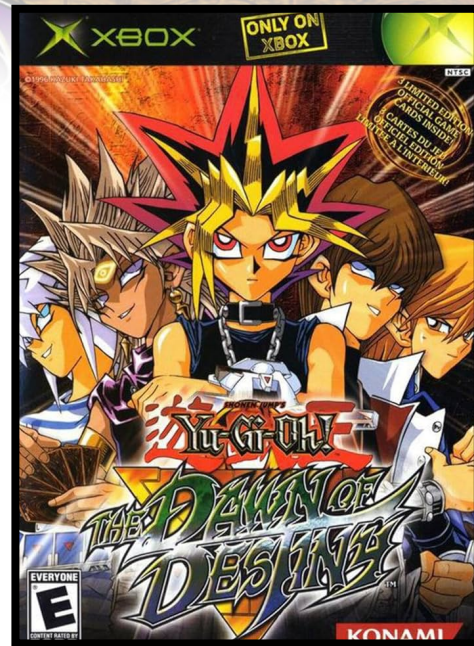




Yu-Gi-Oh! The Dawn of Destiny is a strategy video game developed by Konami Computer Entertainment Japan and published by Konami. It was released exclusively for Xbox on March 23, 2004, in North America. It was the first of the Yu-Gi-Oh! franchise on the Xbox. The game has over 1,000 Yu-Gi-Oh! cards and integrates the Yu-Gi-Oh! trading card gameplay and rules with 3D monster battles. The Dawn of Destiny also includes new duel modes such as Link Duel mode and Triple Duel mode, where players can test their skills against three duelists.

The game follows the official card battling rules while bringing the Yu-Gi-Oh! bestiary to life in 3D. Duelists can watch the results of the cards they play in real-time 3D battles, or use the game's Library feature to browse the hundreds of monsters featured in the game. The number of cards available in Dawn Of Destiny is well over 1,000.



Did you know?

The game marked the debut of the franchise on the Xbox. **1,000** Yu-Gi-Oh! cards were to be available, including exclusive cards that had never appeared in any other Yu-Gi-Oh! video game

L-Stick	Scroll
D-Pad	Move Cursor
Back Button	Help
A Button	Confirm
B Button	Cancel/Back/End
X Button	Trunk Menu
Y Button	Display Card Info
Black Button	Move Card to Side Deck
White Button	Move Card to Main Deck

The Konami logo is displayed in white, bold, uppercase letters on a red, stylized banner background.