



Sherlock Holmes: Consulting Detective is a full-motion video game released in 1991. It is based on a tabletop game-gamebook hybrid of the same name first published in 1981, and features the fictional detective Sherlock Holmes, created by Arthur Conan Doyle.

The video game was originally developed by ICOM Simulations for the FM Towns computer and later ported to DOS, Macintosh, Commodore CDTV, TurboGrafx-CD, Sega CD and Tandy Video Information System with all versions being distributed on CD-ROM.

The game uses live actors and sets as the player controls Sherlock Holmes and his longtime partner Dr. Watson, trying to solve three separate crimes by visiting various locations, listening to the dialogue, reading the included mock London newspapers, and, when the player gets enough evidence, answering the judge's questions.

Did you know?
The game had a budget of more than \$2 million. In 1993.



D-Pad	Move cursor
I Button	Enter choice
II Button	Stop video playback
Run Button	Press with Select to reset the game
Select Button	Press with Run to reset the game

