

ONE PIECE

UNLIMITED ADVENTURE

One Piece: Unlimited Adventure is a video game for the Nintendo Wii based on the manga and anime series One Piece by Eiichiro Oda, released in Japan on April 26, 2007 and in North America on January 22, 2008. The NTSC (American) version of the game uses the FUNimation voice actors exclusively.

The Straw Hat Pirates find their adventure abruptly interrupted when a colossal, mysterious island erupts from the sea, nearly capsizing their ship. Stranded on this uncharted land, they must explore its treacherous terrains, filled with exotic creatures and ancient ruins.

As they delve deeper into the island's secrets, Luffy and his crew uncover a long-lost civilization with powerful artifacts. But they're not alone. Rival pirates and shadowy organizations also seek these treasures, leading to epic confrontations. The crew must band together, using their unique abilities and teamwork, to overcome challenges, defeat formidable foes, and ultimately unravel the island's true purpose before it's too late.



Did you know?
During game localization certain visual elements were changed or removed. Mihawks necklace and sword, to remove religious symbolism. And Smoke's cigars.



Analogue Stick	Walk/Run
C Button	Dash (press twice and hold)
Z Trigger	Center camera/Lock on
D-Pad	Item select/Equip
A Button	Attack/Confirm/Search
B Button	Cancel/Jump
- Button	Switch Character
+ Button	Pause Menu
1 Button	Switch view